

Bandwidth Allocation in Large Stochastic Networks

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Soutenance de thèse

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Introduction

Modeling



Objectives:

- Modeling
- Design
- Dimensioning

What Are We Talking About?

- In a distributed storage system with failures, what is the life expectancy of a file?
- Does the Internet collapse if users are selfish and don't use congestion control?
- Does CSMA/CA, as used in WiFi, ensure efficient use of bandwidth?

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Scaling methods

Stochastic averaging

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Unreliable File System

The Law of the Jungle

Flow-Aware CSMA

Modeling

Modeling



Objectives:

- Modeling
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- Dimensioning

Tools:

- Markov processes
- Queueing models
- Scaling methods

Stochastic Models

State: $(X(t))$ a Markov jump process in \mathbb{N}^d :

- Number of files,
- Number of active flows in the Internet,
- Number of messages to be transmitted.

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Markov assumptions:

- Poisson arrivals
- Exponentially distributed sizes/durations.

Stochastic Models

State: $(X(t))$ a Markov jump process in \mathbb{N}^d :

- generally, **non-reversible**,
- when ergodic, **invariant distribution** not known,
- results on **transient properties** are rare (for $d \geq 2$).

Scaling Methods

Scaling Methods

Principle: N a scaling parameter

Analyze the evolution of the **sample path** of

$$\left(\frac{X^N(\psi_N(t))}{\phi_N} \right)$$

as $N \rightarrow \infty$, for some convenient $(\psi_N(t))$ and (ϕ_N) .

Time scale $t \rightarrow \psi_N(t)$ is used as a tool to focus on some specific part of sample paths.

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There may be more than one time scale of interest!

Scaling Methods: Goals

Give a First order description of $(X^N(t))$:

$$X^N(\psi_N(t)) \approx \phi_N \cdot x(t)$$

where,

$(x(t))$ is a simpler stochastic process or even a deterministic dynamical system:

$$\dot{x}(t) = F(x(t))$$

Classical Example: Fluid Limit

$$(\bar{X}(t)) = \left(\frac{X(Nt)}{N} \right), \quad \text{with } N = \|X(0)\|.$$

Scaling parameter: initial state

Time scale: $t \mapsto Nt$

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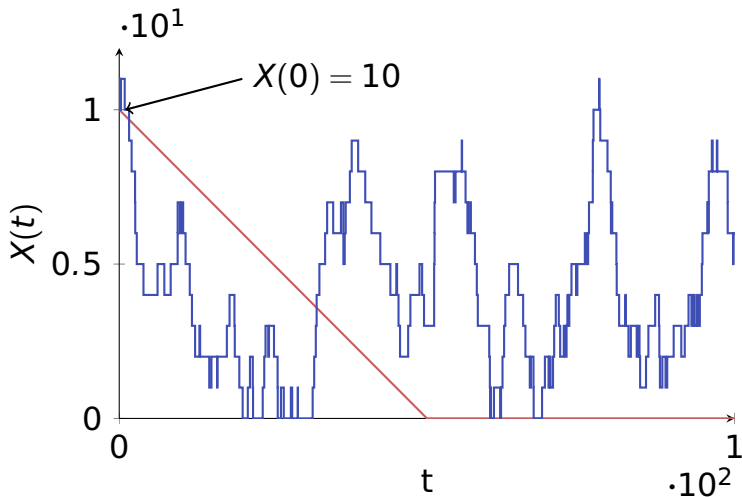
Fluid limit reaches 0



Process is stable

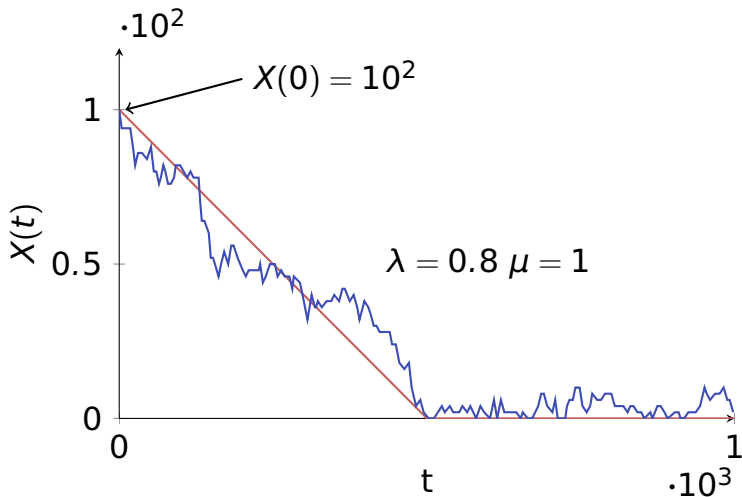
Example: Fluid Limit of M/M/1 Queue

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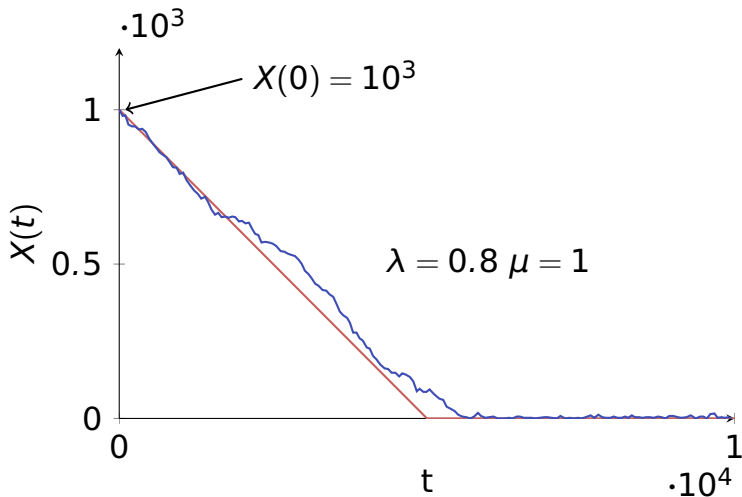
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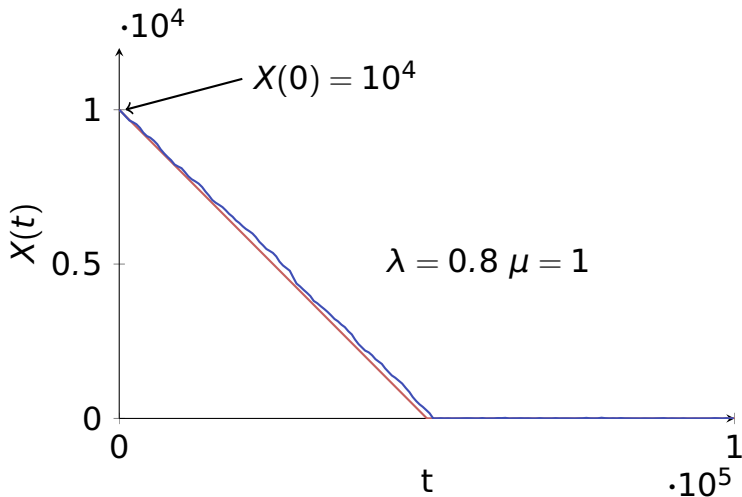
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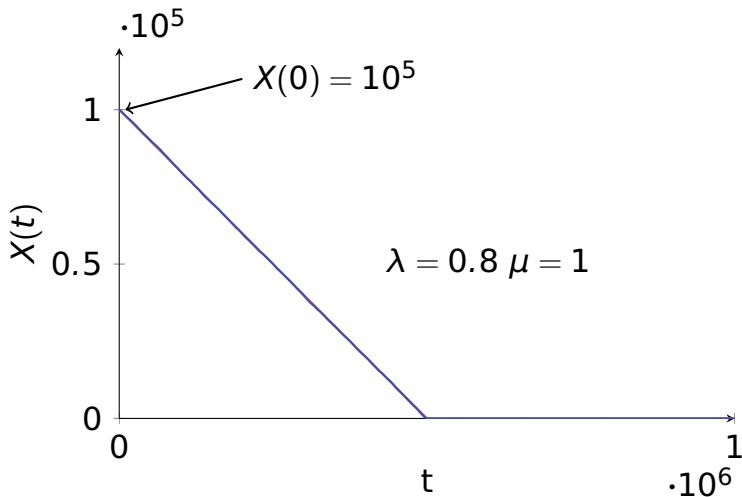
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References

Fluid limits for queueing systems:

[Malyshev 93]

[Rybko-Stolyar 92]

[Dai 95]

Scaling methods:

[Khasminskii 56]

[Freidlin-Wentzell 79]

[Ethier-Kurtz 86]

[Robert 03]

Technical Corner

Proof of the tightness of the scaled process

$$\left(\frac{X^N(\psi_N(t))}{\Phi_N} \right)$$

- Stochastic Differential Equation representation of $(X^N(t))$ with martingales
- Standard tightness criteria

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- Discontinuities: Skorokhod Problem Techniques
- Stochastic averaging

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Each example has its specific difficulties

Stochastic Averaging

A Deterministic Example

Deterministic sequences $(x_N(t))$ and $(y_N(t))$ with:

$$\dot{x}_N(t) = NF(x_N(t)),$$

$$\dot{y}_N(t) = G(x_N(t), y_N(t))$$

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Fast time-scale

$$\dot{y}_N(t) = G(x_N(t), y_N(t))$$

Slow time-scale

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$$\begin{aligned}\dot{x}_N(t) &= NF(x_N(t)), && \text{Fast time-scale} \\ \dot{y}_N(t) &= G(x_N(t), y_N(t)) && \text{Slow time-scale}\end{aligned}$$

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$$\dot{x}_N(t/N) = F(x_N(t/N)).$$

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Slow time-scale: If $x(t)$ tends to a fixed point x^* :
 $(y_N(t))$ converges to $(y(t))$ with

$$\dot{y}(t) = G(x^*, y(t))$$

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Fast time-scale: When $N \rightarrow \infty$, $y_N(t/N) \approx z$

$$\dot{x}_N(t/N) \approx F(x(t/N), z)$$

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$$\dot{y}(t) = G\left(x_{y(t)}^*, y(t)\right)$$

Stochastic vs Deterministic

	Deterministic	Stochastic
Fast process	ODE $(x(t))$ $\dot{x} = F(x(t), y)$	Markov process $(X(t))$ $\Omega(y)$
Slow process	ODE $(y(t))$	Markov process $(Y(t))$
Equilibrium	Fixed point x_y^*	Stationary distribution π_y
Convergence	Regularity of $y \mapsto x_y^*$	Regularity of $y \mapsto \pi_y$

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References

Statistical mechanics:

[Bogolyubov 62]

Stochastic calculus:

[Khasminskii 68],

[Papanicolaou et al. 77],

[Freidlin-Wenzell 79].

Loss networks:

[Kurtz 92],

[Hunt-Kurtz 94]

Contributions

The Law of the Jungle:

- Stochastic averaging
- Scaling over the stationary distributions

Flow-Aware CSMA:

- Suboptimality of CSMA (mono/multi-channel)
- Optimality of Flow-Aware CSMA (mono/multi)
- Time-scale separation

An unreliable file system:

- Three time-scales
- Stochastic averaging (simpler proof)

Transient properties of Engset and Ehrenfest:

- Positive martingales
- Asymptotics on hitting times

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An unreliable file system:

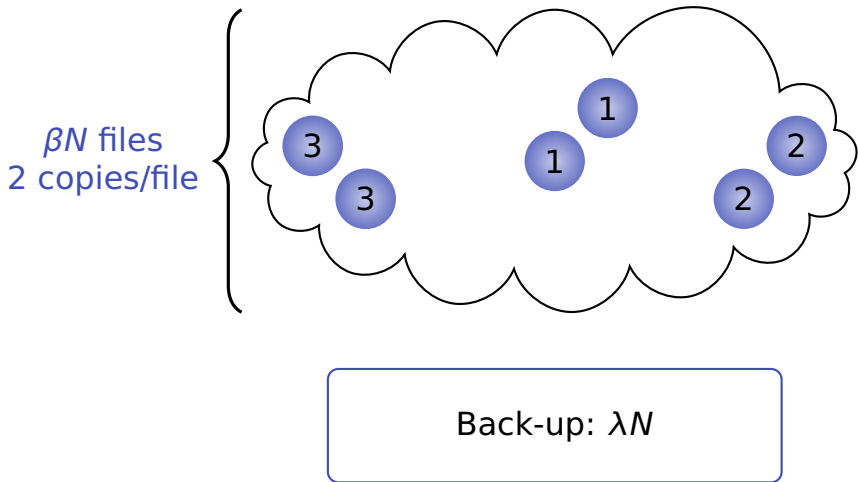
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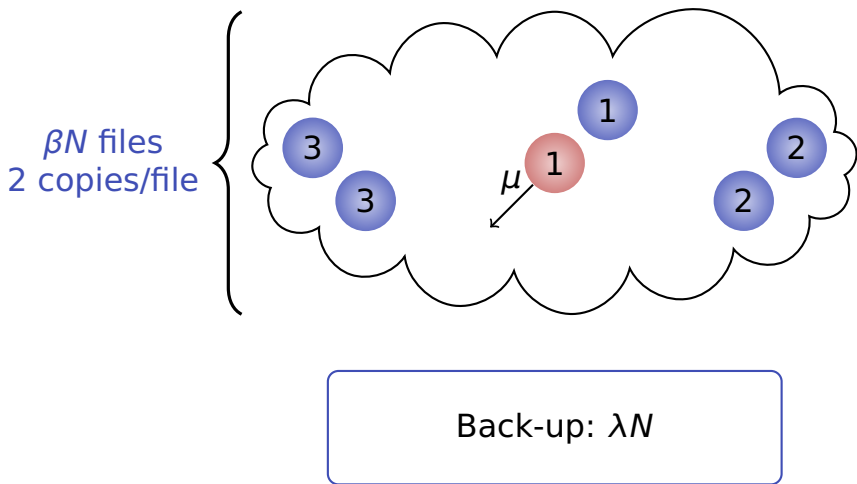
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Example 1:
An Unreliable File System

Model

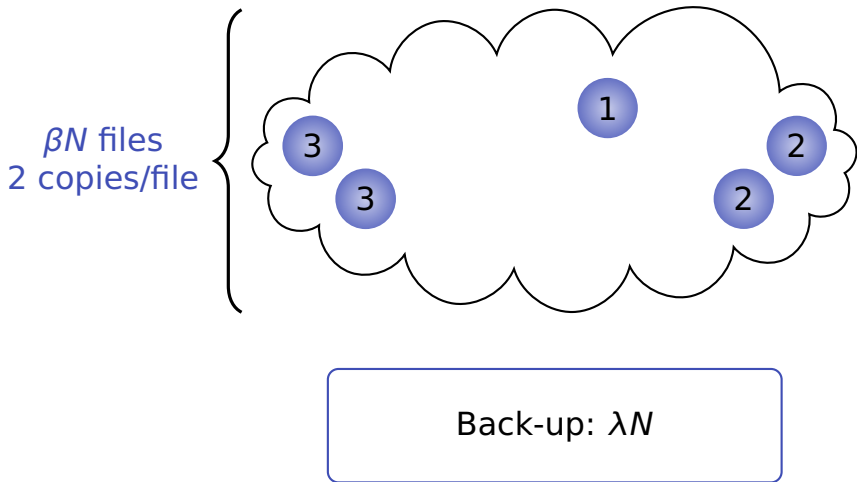


Model

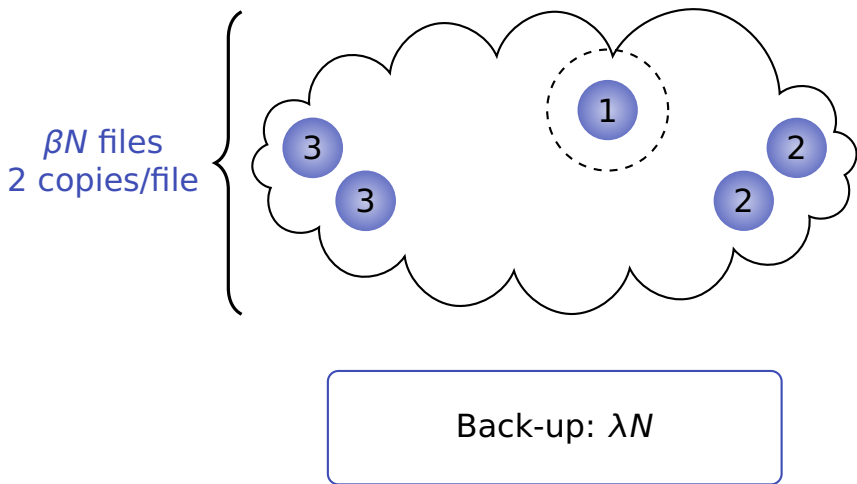


Each copy is lost at rate μ

Model

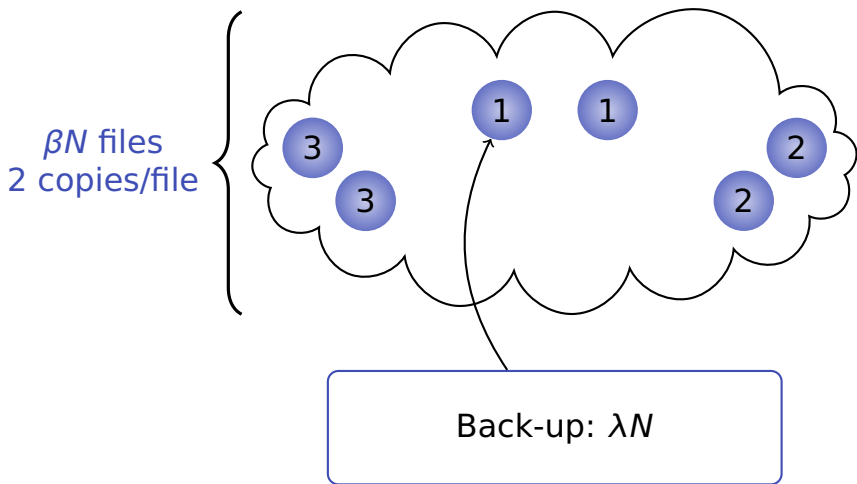


Model



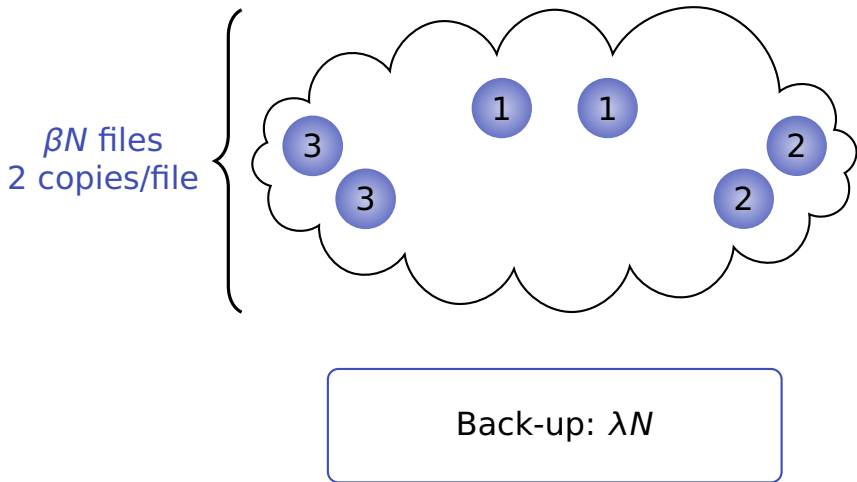
A file with 1 copy can be backed up

Model

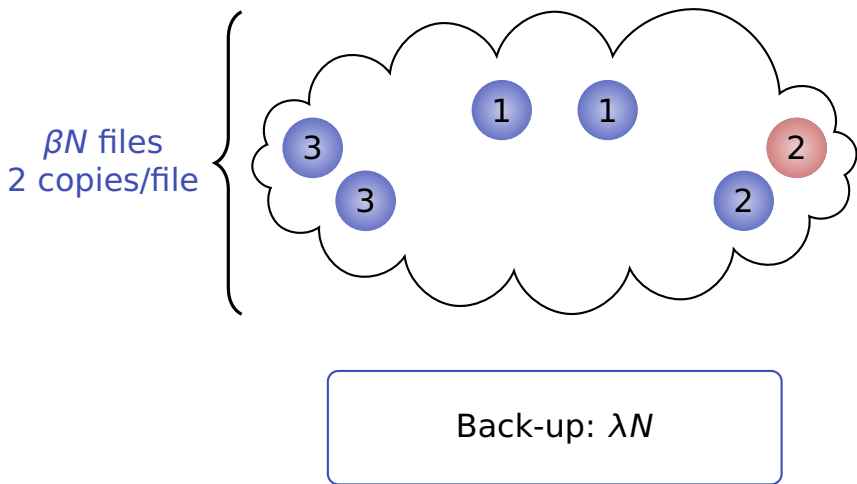


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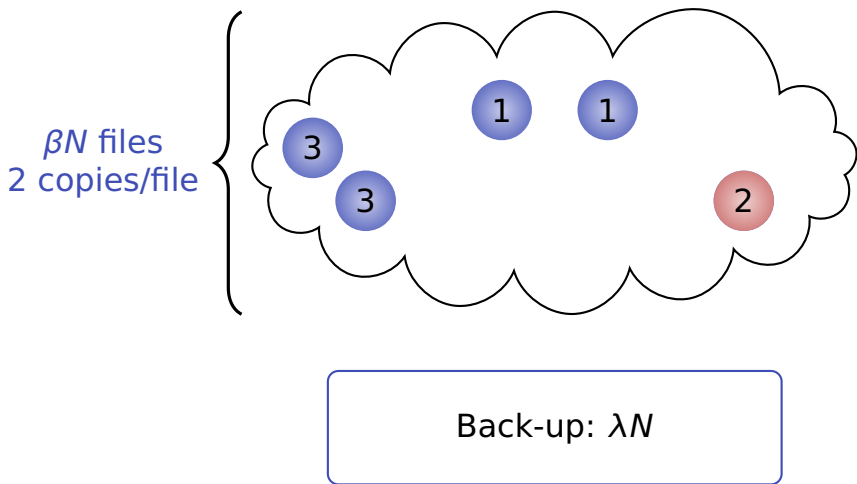


Model



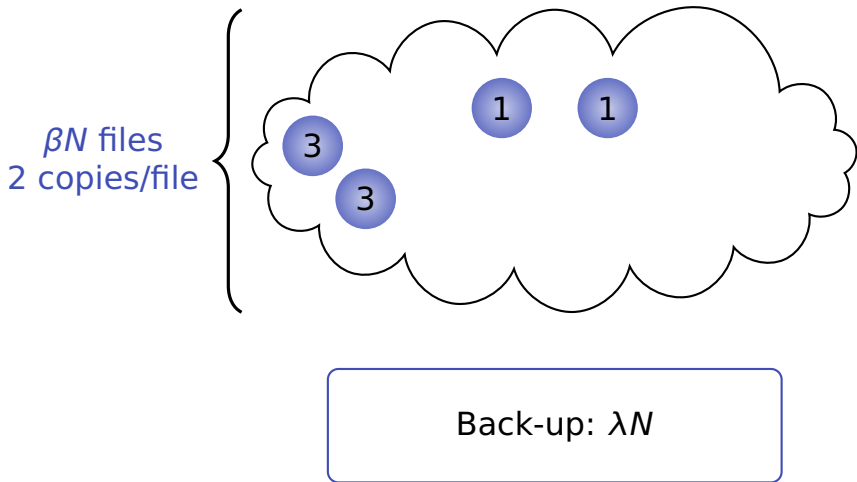
A file with 0 copies is lost

Model



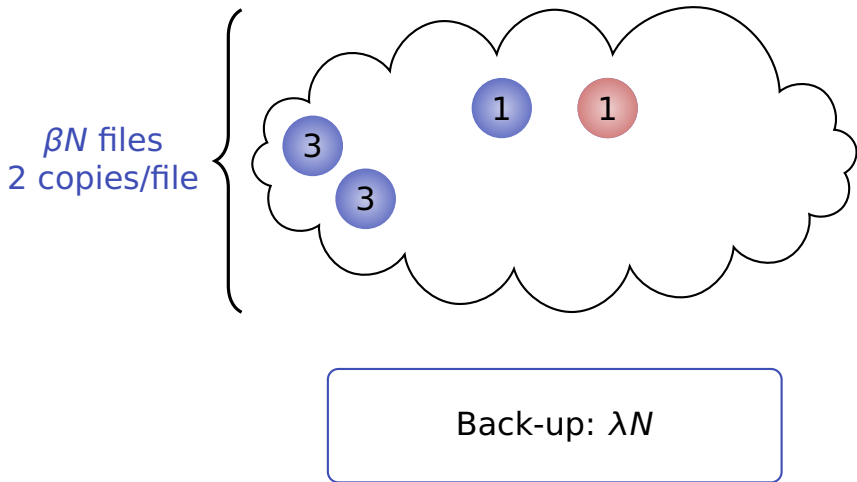
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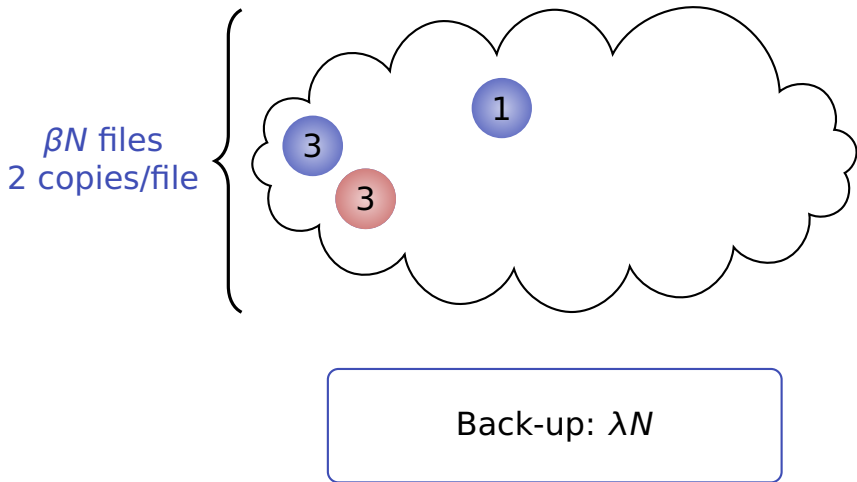


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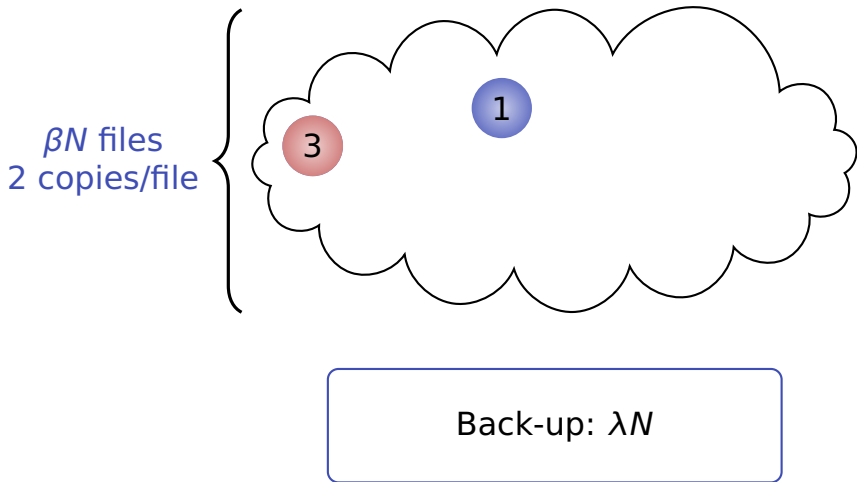
Model



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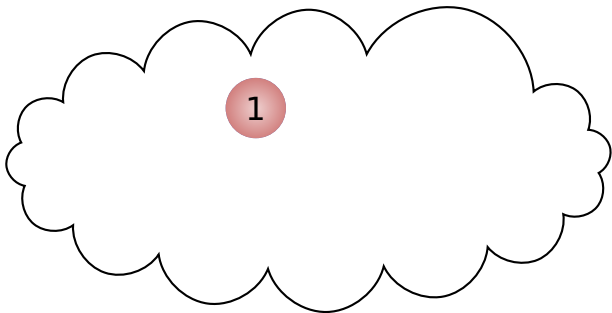


Model



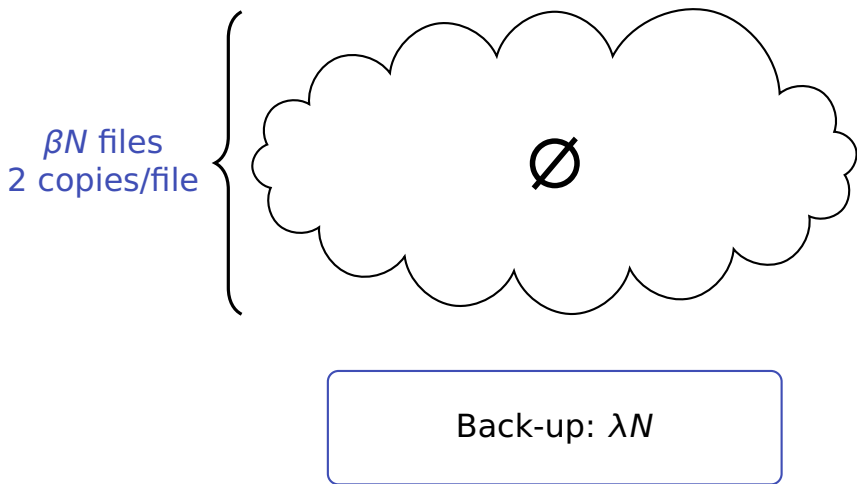
Model

βN files
2 copies/file



Back-up: λN

Model



What is the decay rate of the network?

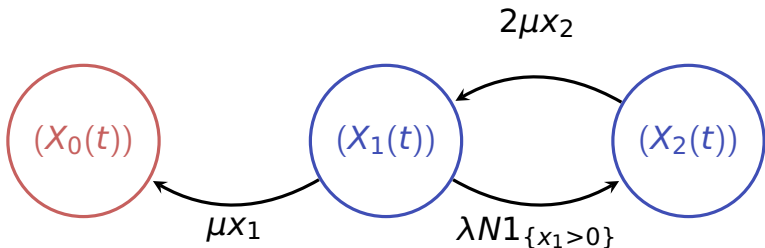
Model

$X_i(t)$: number of files with i copies at time t .

$(X_0(t), X_1(t), X_2(t))$: a **transient** Markov Process.

$$X_0(t) + X_1(t) + X_2(t) = \beta N.$$

A unique **absorbing state** $(\beta N, 0, 0)$.



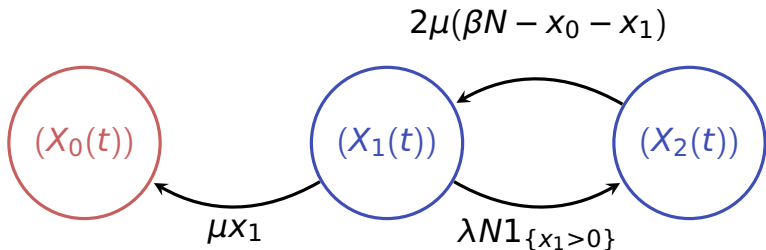
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Different Behaviors

Three time scales:

$$\left\{ \begin{array}{l} t \rightarrow t/N \\ t \rightarrow t \\ t \rightarrow Nt \end{array} \right.$$

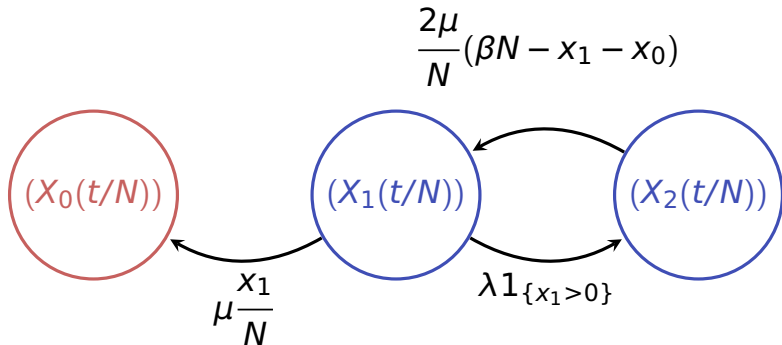
Three regimes:

Overload: $2\beta > \rho = \lambda/\mu$,

Critical load: $2\beta = \rho$,

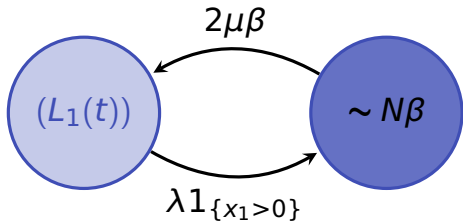
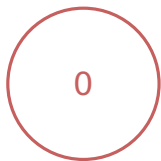
Underload: $2\beta < \rho$.

Time scale: $t \rightarrow t/N$



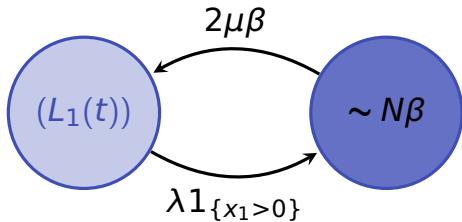
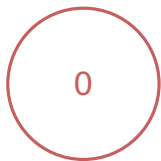
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$(L_1(t))$: an $M/M/1$ queue $\begin{cases} \text{ergodic if } 2\beta < \rho, \\ \text{transient if } 2\beta > \rho. \end{cases}$



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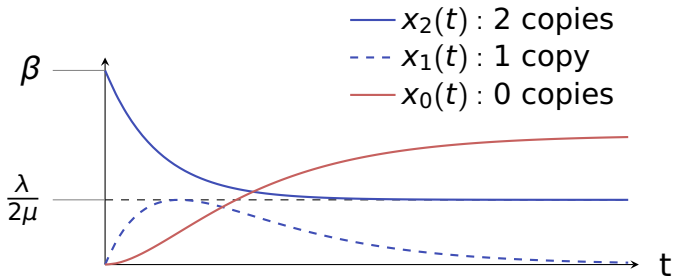


No loss!

Time scale: $t \rightarrow t$

Overloaded network

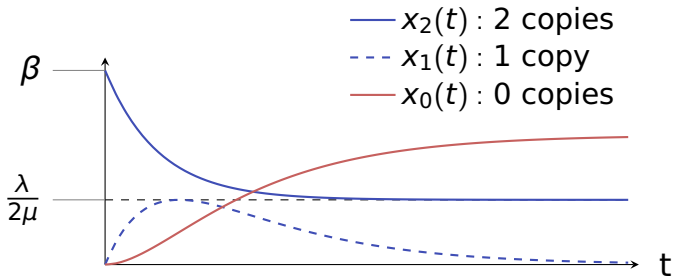
If $2\beta > \rho$, $(X_0(t)/N, X_1(t)/N, X_2(t)/N)$ converges to a deterministic process $(x_0(t), x_1(t), x_2(t))$.



Time scale: $t \rightarrow t$

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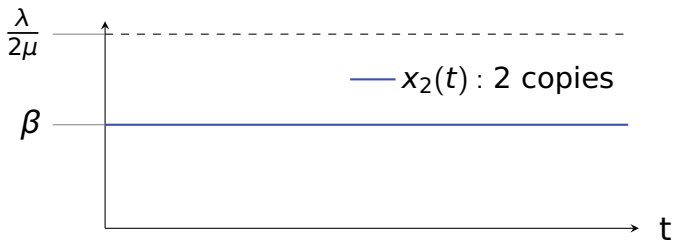
A fraction $N(\beta - \rho/2)$ is lost!

Time scale: $t \rightarrow t$

Underloaded network

If $2\beta < \rho$, $(X_0(t)/N, X_1(t)/N, X_2(t)/N)$ converges to

$$\begin{cases} x_0(t) &= 0, \\ x_1(t) &= 0, \\ x_2(t) &= \beta. \end{cases}$$

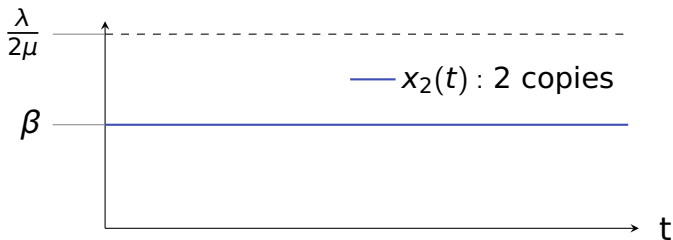


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No significant loss!

Time Scale $t \rightarrow Nt$

$$\lim_{N \rightarrow +\infty} \left(\frac{X_0(Nt)}{N} \right) = \Psi(t),$$

where $\Psi(t)$ is the unique solution of

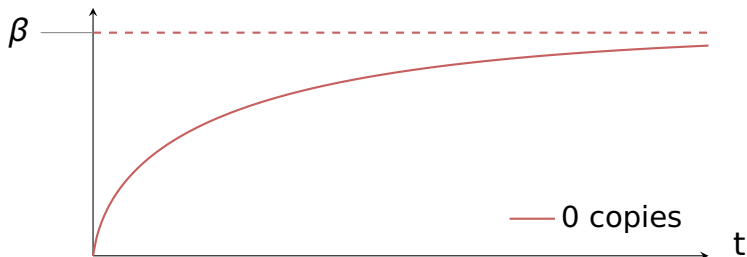
$$\Psi(t) = \mu \int_0^t \frac{2\mu(\beta - \Psi(s))}{\lambda - 2\mu(\beta - \Psi(s))} ds.$$

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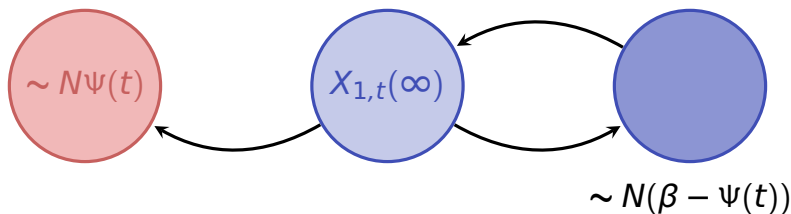
where $\psi(t)$ unique solution in $(0, \beta)$ of

$$(1 - \psi(t)/\beta)^{\rho/2} e^{\psi(t)+t} = 1.$$



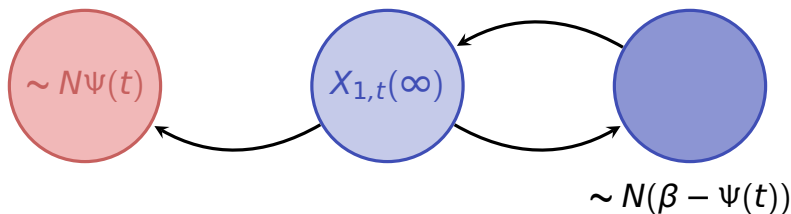
$t \rightarrow Nt$ is the "correct" time scale.

A Stochastic Averaging Phenomenon



Fast time scale: At “time” Nt ,
 $(X_1(Nt+u/N), u \geq 0)$: an $M/M/1$ with transition rates:
+1 at rate $2\mu(\beta - \Psi(t))$
-1 at rate λ .

A Stochastic Averaging Phenomenon



Slow time scale: $(X_0(Nt)/N)$ "sees" only X_1 at equilibrium:

$$\Psi(t) = \mu \int_0^t \mathbb{E}(X_{1,s}(\infty)) ds = \mu \int_0^t \frac{2\mu(\beta - \Psi(s))}{\lambda - 2\mu(\beta - \Psi(s))} ds.$$

Technical Corner

Step 1 Radon measures: tightness of (μ^N) with

$$\langle \mu^N, g \rangle = \frac{1}{N} \int_0^{Nt} g(X_1^N(s), s) ds$$

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Step 2 Control of limits of (μ^N) :

$$\lim_{N \rightarrow \infty} \frac{1}{N} \int_0^{Nt} X_1^N(s) ds = \Psi(t) = \int_0^t \langle \pi_s, I \rangle ds$$
$$\int_0^t \pi_s(\mathbb{N}) ds = t$$

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Here: Proof by stochastic domination

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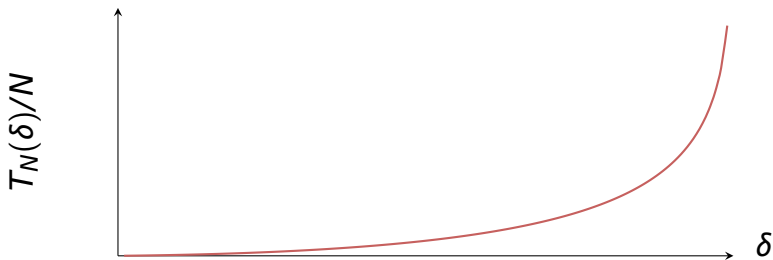
Step 3 Identification of π_s with martingale techniques and balance equations.

Decay Rate of the Network

$$T_N(\delta) = \inf \{t \geq 0 : X_0^N(t) \geq \delta \beta N\}$$

Theorem:

$$\lim_{N \rightarrow \infty} \frac{T_N(\delta)}{N} = -\frac{\rho}{2} \log(1 - \delta) - \delta \beta.$$



Conclusion

- Three different time scales
- A first example of stochastic averaging
- Asymptotics on a transitory property.

Extensions:

- Number of copies: $d > 2 \Rightarrow d - 1$ times scales
- Decentralized back-up (mean-field)

Open problem:

- Modeling a DHT: geometrical considerations

Example 2:
The Law of the Jungle

Context

Congestion control:

- Rate adjustment to limit packet loss
- Retransmission of lost packets

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No congestion control:

- No rate adjustment
- Sources send at their maximum rate
- Coding to recover from packet loss

Context

Congestion control:

- Rate adjustment to limit packet loss
- Retransmission of lost packets

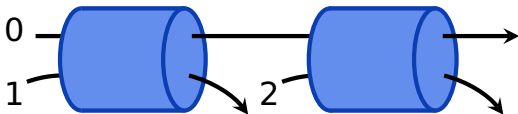
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Does this bring congestion collapse?

Bandwidth Sharing Networks

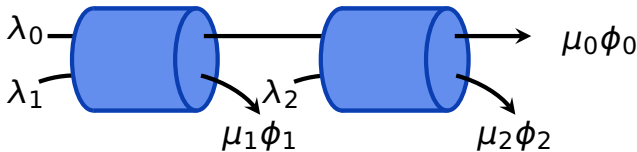
[Massoulié Roberts 00]



- A flow: a stream of packets
- Flows are considered as a **fluid**
- Users divided in classes/routes
- Poisson arrivals/Exponential sizes
- Resource allocation determined by **congestion policy**

Bandwidth Sharing Networks

[Massoulié Roberts 00]



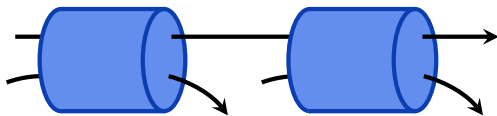
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Resource Allocation

Usually, α -fair policies are considered [MW00].

Here:

- Sources send at their **maximum rate** (1 or a)
- **Tail dropping**: At each link, output rates are **proportional** to input rates

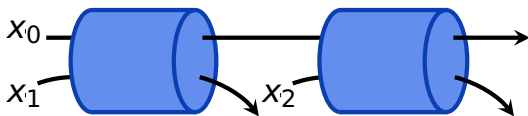


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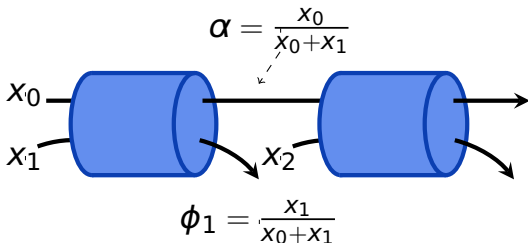


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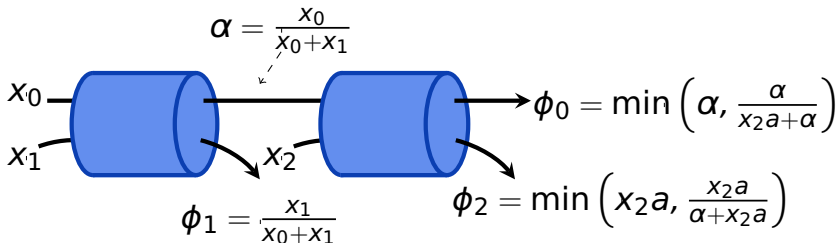


Resource Allocation

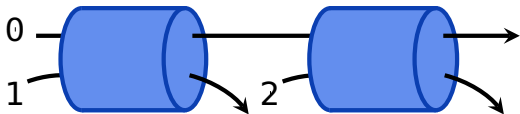
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Ergodicity Condition



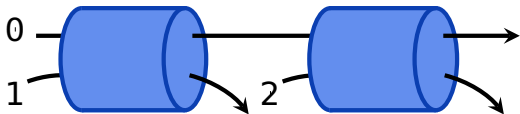
Optimal ergodicity condition:

$$\rho_0 + \rho_1 < 1, \quad \rho_0 + \rho_2 < 1$$

where $\rho_i = \lambda_i / \mu_i$.

We know α -fair policies are optimal [BM02].

Ergodicity Condition



Optimal ergodicity condition:

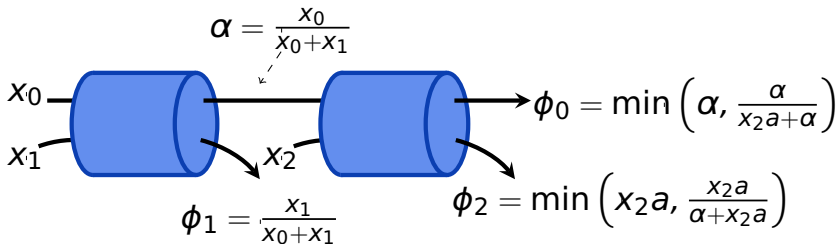
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What about our policy?

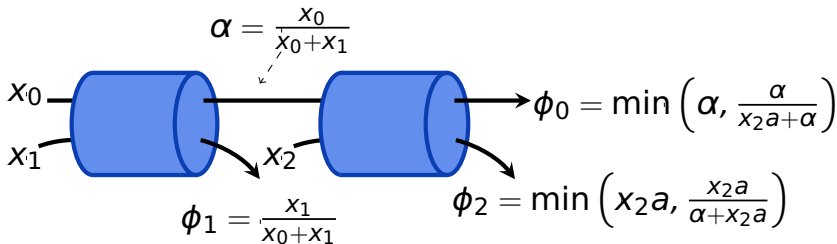
Fluid Limits



If $x_2 \gg 0$, class 2 uses virtually all the second link.
 If $(z_0(t), z_1(t), z_2(t))$ is a fluid limit with $z_2(0) > 0$,

$$\begin{cases} \dot{z}_0(t) = \lambda_0, \\ \dot{z}_1(t) = \lambda_1 - \mu_1 \frac{z_1(t)}{z_0(t) + z_1(t)}, \\ \dot{z}_2(t) = \lambda_2 - \mu_2. \end{cases}$$

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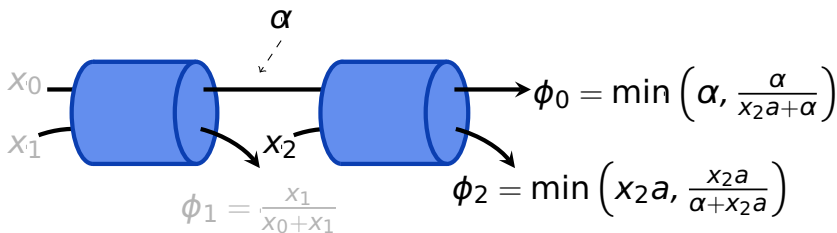


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If $\rho_2 < 1$, $(z_2(t))$ reaches 0 in finite time.

Fluid Limits



Classes 0 and 1 are frozen:

π_2^α is the stationary distribution of class 2

$$\bar{\Phi}_0(\alpha) = \mathbb{E}_{\pi_2^\alpha} \left(\Phi_0 \left(\alpha, \frac{\alpha}{x_2 a + \alpha} \right) \right).$$

Fluid Limits

When $z_2(t) = 0$:

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Stochastic averaging

Ergodicity Conditions

Ergodicity conditions:

$$\begin{aligned}\rho_1 &< 1, \quad \rho_2 < 1, \\ \rho_0 &< \bar{\phi}_0(1 - \rho_1)\end{aligned}$$

Optimal conditions:

$$\begin{aligned}\rho_1 &< 1, \quad \rho_2 < 1, \\ \rho_0 &< \min(1 - \rho_1, 1 - \rho_2)\end{aligned}$$

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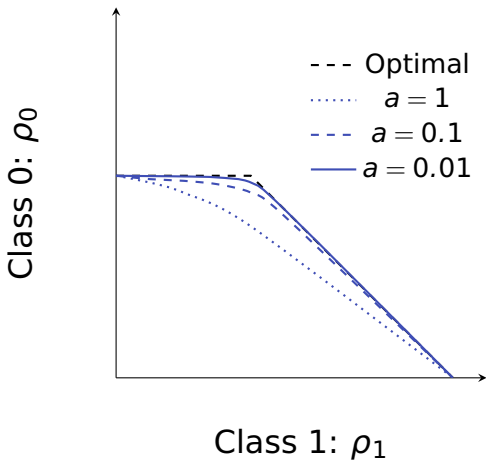
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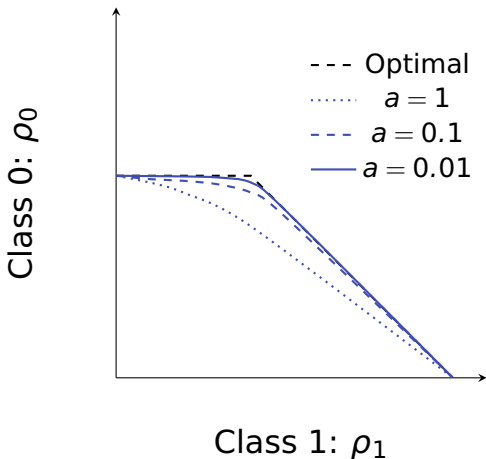
$$\bar{\phi}_0(1 - \rho_1) < \min(1 - \rho_2, 1 - \rho_1)$$

Not optimal!

Impact of Maximum Rate a



Impact of Maximum Rate a



What happens when $a \rightarrow 0$?

Scaling the Maximum Rate a

We freeze α and consider the process $(X_2^S(t))$ with Q -matrix:

$$q(x_2, x_2 + 1) = \lambda_2,$$

$$q(x_2, x_2 - 1) = \mu_2 \min \left(x_2 a, \frac{x_2 a}{\alpha + x_2 a} \right)$$

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Time-scale: $t \mapsto St$

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$(X_2^S(St)/S) \Rightarrow (x_2(t))$ with

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Fixed point:

$$x_2 = \frac{\rho_2}{a} \max \left(1, \frac{\alpha}{1 - \rho_2} \right)$$

Scaling the Maximum Rate a

$$\begin{array}{ccc} (X_2^S(St)/S) & \xrightarrow{t \rightarrow \infty} & X_2^S(\infty)/S \\ S \rightarrow \infty \downarrow & & \downarrow S \rightarrow \infty \\ (x_2(t)) & \xrightarrow{t \rightarrow \infty} & x_2(\infty) \end{array}$$

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Convergence of processes



Convergence of stationary distribution

Scaling the Maximum Rate a

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Convergence of **processes**



Convergence of **stationary distribution**

$$\lim_{a \rightarrow 0} \bar{\Phi}_0(1 - \rho_1) = \min(1 - \rho_1, 1 - \rho_2)$$

The policy is asymptotically optimal

Conclusion

- Analysis of equilibrium,
- Inversion of limits: scaling on stationary distributions
- Impact of access rates

Extensions:

- Linear networks with L links
- Second order scaling: speed of convergence.
- Upstream trees

Open problem:

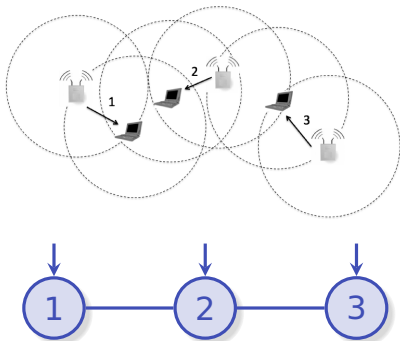
- General acyclic networks

Example 3:

Flow-Aware CSMA

Model

The network is represented by a conflict graph

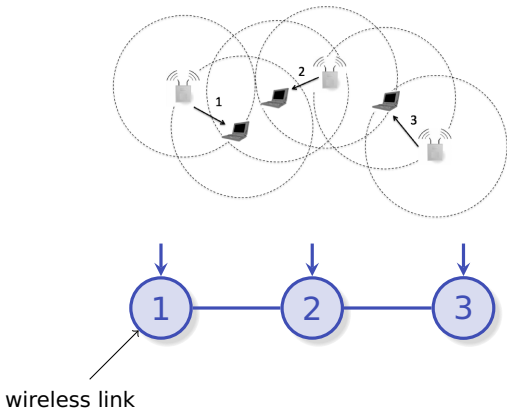


For each node i :

- $X_i(t) \in \mathbb{N}$: number of flows at time t
- $Y_i(t) = 1$ if node is active at time t , 0 otherwise.

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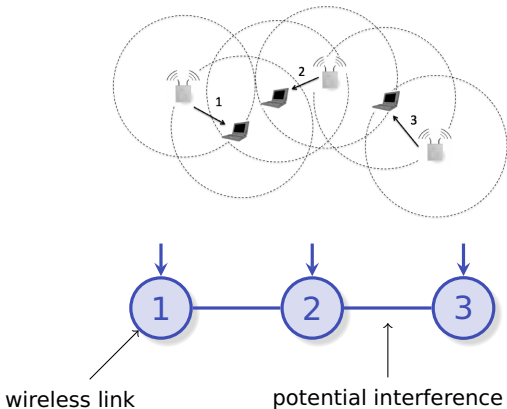


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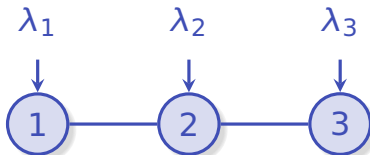
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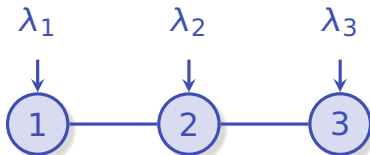
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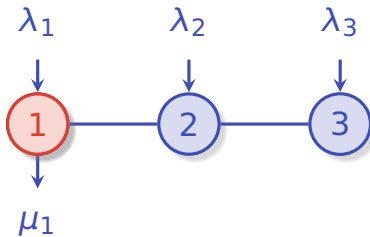
Schedules: \emptyset , $\{1\}$, $\{2\}$, $\{3\}$, $\{1, 3\}$.

Conflict Graph



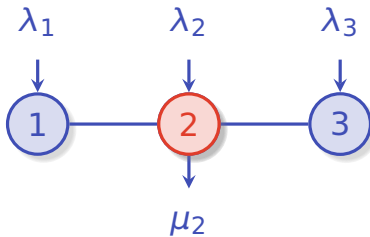
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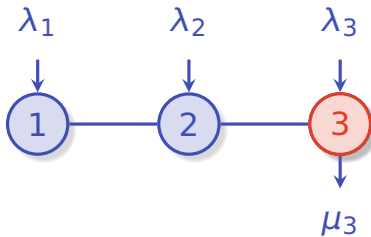
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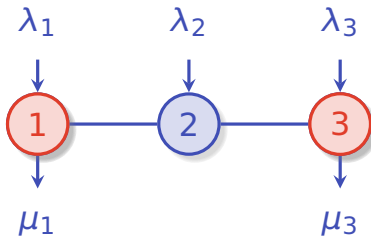
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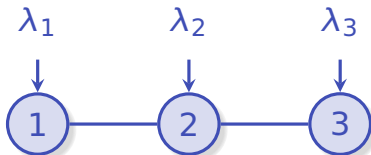
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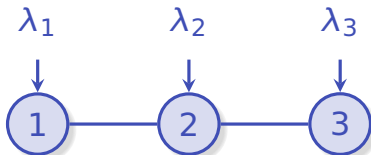
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Optimal stability region: convex hull of schedules

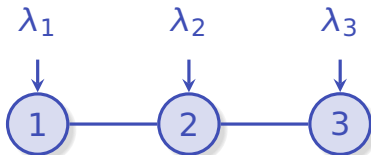
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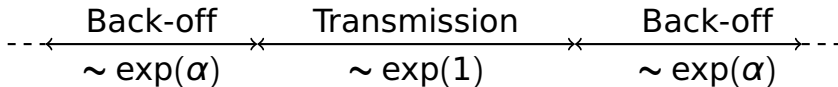
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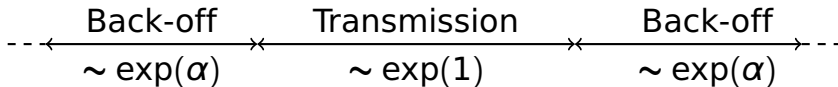
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Stability region?

Standard CSMA

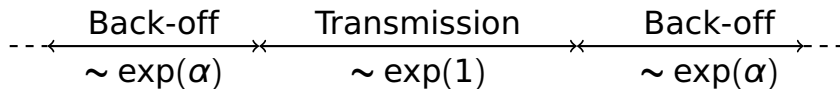


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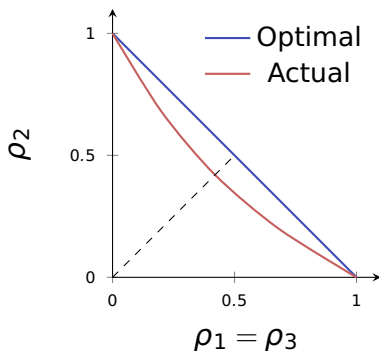
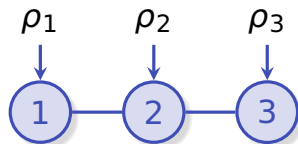


Optimal?

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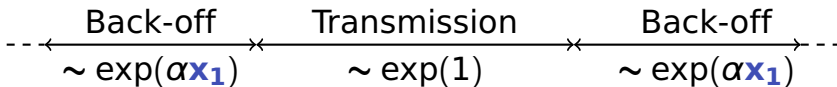
Optimal?



Flow-Aware CSMA

Proposed modification of CSMA:

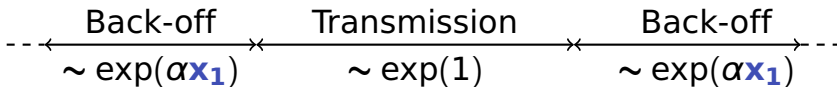
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Flow-Aware CSMA

Proposed modification of CSMA:

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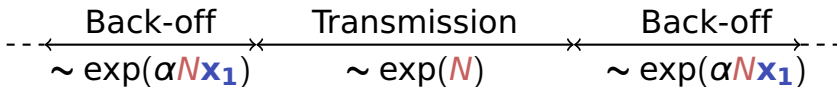


The process $(X(t), Y(t))$ is difficult to analyze:

Flow-Aware CSMA

Proposed modification of CSMA:

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The process $(X^N(t), Y^N(t))$ is difficult to analyze:

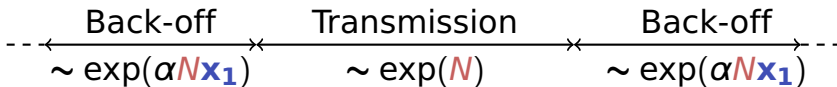
Idea: Separate network dynamics and flow dynamics.

When $N \rightarrow \infty$, $(Y^N(t))$: classical **loss network**.

Flow-Aware CSMA

Proposed modification of CSMA:

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When $N \rightarrow \infty$, $(Y^N(t))$: classical **loss network**.

Stochastic averaging

Optimality of Flow-Aware CSMA

Theorem:

Flow-aware CSMA algorithm is optimal for any network.

Sketch of proof:

- Asymptotically behaves as **Max-Weight**.
- Deduce a Lyapunov function and apply **Foster's criterion**.

Conclusion

- An optimal and fully distributed channel access mechanism
- Limiting process: jump process
- Simplification of the problem

Extension:

- Multi-channel

Open problem:

- Initial problem still open

General Conclusion

Three examples:

- Capacity of an unreliable file system
- Law of the Jungle
- Flow-Aware CSMA

General Conclusion

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Mathematical tools:

- Several examples of scalings
- A simpler proof for stochastic averaging

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and...

- Scalings: A set of powerful tools
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Many interesting open questions...

Thank you!